明るく元気に新展開突入★

魔法少女 なのは ViVid

ますます広がっていく「ViVid」ワールド！

チーム ナカジマの出陣で ますます盛りあがりを見せるインターミドル予選大会。最強をつげるヴィヴィオやアインハルトたちは このままお勝ち抜くことができるのか？ 新キャラクターも続々登場の「インターミドル編」は絶好調。PSPゲーム最新作への展開も注目大きく展開していく「ViVid」に今後も注目しよう！

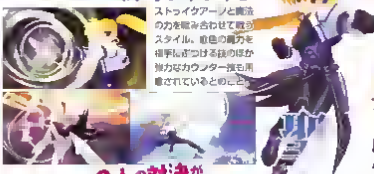
7月号&8月号連続でストラップが登場！

指きおろしイラストをプリントした「なのはストラップ」を7月号&8月号の2号連続でお届け！ キミの身の回りをなのはでいろいろ飾り上げよう！

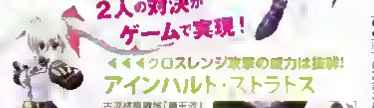
8月号（6月25日発売）には フェイト&はやてが登場！ イラストは次号で公開！

虹色の魔力を操るカウンターヒッター▶▶▶

高町ヴィヴィオ



ストライクアーツと魔法の力を組み合わせて戦うスタイル。虹色の魔力を場手に合つける我のほか強力なカウンター技も用意されているとのこと。

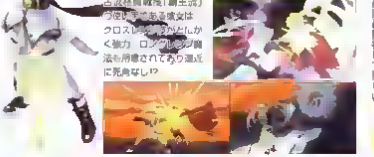


2人の対決がゲームで実現！

◀◀◀クロスレンジ攻撃の威力は抜群！

アインハルト・ストラトス

古流武術戦技「覇王流」を操る少女。クロスレンジ攻撃がたかく強力。ロングレンジ攻撃も用意されており遠近に死角なしや！



ヴィヴィオ＆アインが「なのはGOD」に参戦！

魔法少女リリカルなのは A's PORTABLE THE GEARS OF DESTINY

PSP

●発売日未定●通常版価格未定　限定版（GOD BOX）価格未定
●バンダイナムコゲームス●A・I・T

http://nanoha.bng.channel.or.jp/

「ViVid」の2人はゲームでも大活躍!!

先日、ヴィヴィオとアインハルトの参戦が発表され、ますます盛り上がりを見せている「魔法少女リリカルなのはA's PORTABLE THE GEARS OF DESTINY」（以下、「なのはGOD」）。今回は、2人の実際の対戦画面を前回につづいて紹介するぞ。また、次号ではいよいよ「ViVid」ファン待望の最大発表が？あれこれ想像しつつ「なのはGOD」の次なる展開に期待してほしい！

次号にて重大発表アリ！お楽しみに！

周辺グッズも続々登場!!

精密性大幅アップ！カート着脱に最利！！

バインダーに収めたカートの精密性を大幅アップしてくれる　ナノ/ポケットリフレル8枚セット。コレクションの整理にぴったりの一品だ

キャラクターバインダーインデックスコレクション 2種

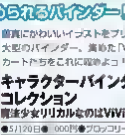
3000円

魔法少女リリカルなのはViVid

●発売日未定●各種1,000円●ブロッコリー

http://www.broccoli-co.jp/

多くのカードを収められるバインダー！



DSM INTER MIDDLE PRELIMINARY MATCHES!
INCOMING MATCH, THE FIRST MATCH OF PRELIMINARY GROUP 4!
魔法少女 なのは
Vivid
SEVEN-TIME INTER MIDDLE ELITE PARTICIPANT, MICAIAH CHEVELLE, AGAINST FIRST-TIME PARTICIPANT, MIURA RINALDI!
IN TERMS OF EXPERIENCE, PHYSIQUE, AND FIGHTING TACTICS, THE PAIR FORMS A VIVID CONTRAST IN EVERY ASPECT OF THE MATCH!
THE BELOVED STUDENT OF THE YAGAMI DOJO, MIURA'S GAMBIT!!
WHAT WILL BE THE OUTCOME OF THIS MATCH?

VISIT US @ HTTP://VIVIDTRANS.WORDPRESS.COM

STADIUM 1 SEED PARTICIPANT PREPARATION ROOM A
YO, SIEG! YOU HERE? ARE YOU IN?
BANCHO?
ISN'T MICA-NEE'S MATCH STARTING SOON? AREN'T YOU GONNA COME WATCH?
I'M NOT GOING.
WHY NOT?

I JUST CAN'T FACE HER.
AND IT'LL BE STRANGE IF I WERE THERE TO CHEER FOR HER.

snap
I DON'T CARE IF IT'S STRANGE OR NOT, OR IF YOU CAN FACE HER OR NOT,
JUST GET YOURSELF THERE AND WATCH HER MATCH. MICA-NEE'S REALLY AIMING FOR THE TOP THIS YEAR YOU KNOW.
AH-- LET ME DOWN--
EHHH!?
SORRY ABOUT THAT.
JUST COME WATCH IT ALREADY.

ALRIGHT EVERYONE, THE FIRST MATCH OF PRELIMINARY GROUP 4 WILL NOW...
FIRST ROUND, 4 MINUTES, 4 ROUNDS, AND BY REGULATION EACH STARTS AT 12000 LIFE!
YOU ALRIGHT WITH COMING UP WITH YOUR OWN PLAN?
I'M ALRIGHT! I HAVE A FEW THOUGHTS ON IT MYSELF!
MICAIAH CHEVELLE LIFE 12000
MIURA RINALDI LIFE 12000
COMMENCE!

Tendou Style drawn sword arts 一合 ring around the moon
NO MATTER WHAT, IT'S IMPOSSIBLE TO EVADE ALL OF THE ATTACKS BY AN ELITE PARTICIPANT!
SO THE FIRST THING IS TO REINFORCE MY SLASH DEFENSE, AND THEN IF I CAN GET CLOSE ENOUGH.
IDIOT! STUPID! HOLD IT YOU DOLT!!
DON'T JUST GO CHARGING IN!

OHHH
!!
Water
Moon
Double
Barreled

R-RING OUT! PARTICIPANT MICAIAH, PLEASE RETURN TO THE NEUTRAL CORNER!
COUNT-DOWN! 10

8
...?
9
SEE! IF ONLY YOU DIDN'T NAG SO MUCH. THE MATCH'S OVER ALREADY!

S-STANDING UP... OK...
NOW TO QUICKLY GET BACK TO THE RING...
MIURA RINALDI
DAMAGE -10350
LIFE 1650
6

RING IN!

HUH?
IT'S NOT FINISHED YET RIGHT?
THAT KID, SHE TOOK ALL OF MICA-NEE'S SLASHES AND BLOCKED THEM BY FORCE

I CAN, I CAN STILL GO ON!
ARE YOU ALRIGHT? CAN YOU GO ON?
SHE REALLY PUSHED HERSELF HOLDING ON TO IT BY A THIN STRAW.
BUT THIS ROUND HAS THREE WHOLE MINUTES REMAINING.
MICAIAH-CHAN HAS PLENTY OF TIME TO STRIKE MIURA DOWN.
MIURA-SAN...
FIGHT!
NOW... THE BATTLE RESUMES!

THAT GIRL, 1650 LIFE LEFT.
ALMOST TO THE POINT OF BEING A TAP AWAY FROM DEATH
THINKING TO REINFORCE HER DEFENSE AND DRAG THE ROUND OUT?
I'M SORRY STAR SABER,
THIS COULD BE A BIT RECKLESS, BUT STAY WITH ME!
All right!
WAIT MIURA, SHE'S REALLY GOING ON THE OFFENSE?
LOOKS LIKE IT,
IT'S NOT LIKE SHE HAS ANY OTHER OPTION LEFT.

SHE WITHSTOOD THOSE FULL POWERED SLASHES JUST THEN, BUT IN EXCHANGE TOOK SOME HEAVY DAMAGE
EVEN IF SHE DRAGS THIS ROUND OUT, THERE'S NO WAY THAT SHE CAN KEEP UP
MICA-NEE MUST'VE NOTICED IT, SHE'S PLAYING IT SAFE.
SHE MUST BE WONDERING WHY THAT KID STOOD UP AGAIN...
"WHY DOES SHE STILL THINK SHE CAN WIN?"

...WELL, NO USE THINKING ABOUT IT TOO MUCH.
IN THE PAST YEAR, I KEPT ON TRAINING AND LEARNING DIFFERENT TACTICS TO USE AGAINST STRIKE ARTS.
ALL THAT EFFORT, JUST TO WIN AGAINST THAT GIRL...
THE STRONGEST TEENAGE GIRL IN ALL OF THE WORLDS AND DIMENSIONS.
SIEGLINDE JEREMIAH..

I'M SHY, CAN'T SAY THINGS PROPERLY, AND I SCREW UP WHATEVER I TRY TO DO
I REALLY AM USELESS,
I CAN'T DO ANYTHING PROPERLY BUT...

HELLO THERE...
INTER-ESTED IN STRIKE ARTS?
YOU LIKE IT? WANT A CLOSER LOOK?
AH, THIS IS OUR HOUSE DOUJOU.
WELL, REALLY WE JUST TEACH A FEW CHILDREN AROUND THIS PLACE
THE HAND THAT WAS HELD OUT TO ME THAT DAY,
THE DAY THAT I MET STRIKE ARTS AND MY MASTERS

IT WAS A NEW BEGINNING FOR ME
AND IT'S ALSO THE REASON THAT I'M STANDING RIGHT HERE!
THERE'S NOTHING TO BE AFRAID OF! ALL I NEED TO DO IS TO...
Ai!!

DO MY BEST TO TAKE DOWN THE ONE IN FRONT OF ME!

WHAT'S WITH THAT KICK JUST THEN?
SHE CLOSED THE DISTANCE IN A FLASH! AND WITH THAT KIND OF POWER...!

ハンマー
Ham-
mer-
schlag!
フーク!
EVEN THOUGH I'M ALREADY PREPARED, THAT'S A REALLY HEAVY FIST
MICAIAH CHEVELLE
DAMAGE -1250
LIFE 9950

MICAIAH CHEVELLE
DAMAGE -1100
LIFE 8650
MICA-NEE'S MOVEMENTS ARE GETTING SLOWER
UHN.
MICA-NEE VALLIES SPEED AND DISREGARDS DEFENSE ALMOST COMPLETELY
IT MUST BE REALLY HARD ON HER TO BE IN SUCH CLOSE QUARTERS AND TAKING HITS FROM A PURE STRIKER

I CAN ROUGHLY UNDERSTAND HER TACTICS NOW
THE INSTANTANEOUS KICKS AND HEAVY BLOWS IN CLOSE QUARTERS IT'S SIMPLE BUT SHE HAS A GOOD HANDLE ON THE BALANCE BETWEEN HER POWER AND SPEED SHE'S A TOUGH CASE
MIURA RINALDI LIFE 850
MICAIAH CHEVELLE LIFE 8200
BUT THERE'S ONE WHOLE MINUTE LEFT IN THIS ROUND, I HAVE PLENTY OF TIME TO CUT YOU DOWN !

MIURA, IS SHE ALRIGHT? TAKING DAMAGE TO THAT EXTENT...
EVEN IF SHE PUT ALL SHE HAS INTO GUARDING ANY ATTACK ON HER WOULD STILL PUT HER OUT OF COMMISSION. SHE'S REALLY AT THE END OF HER ROPE.
BUT MIURA-CHAN STILL HAS "THAT".

抜剣
Bakken
ONE MINUTE LEFT... LET'S GO, STAR SABER!
Yes!

BAKKEN...?
ALL THE MAGIC POWER IS CONDENSING ON HER FEET
WHAT A RIDICULOUS RATE OF COMPRESSION!!
NANOHA! ISN'T THAT...
UHN
THAT'S A "BREAKER" TYPE MAGIC.

TAKING IN AND CONDENSING ALL SURROUNDING MAGIC POWER THEN BLAST IT OUT WITH A KICK.
A ONE HIT-DOWN TABLE TURNER.
INTERESTING... RE..LLY INTERESTING!
THAT'S WHY THE INTER MIDDLE'S SO MUCH FUN...
BEING ABLE TO MEET A STRONG OPPONENT LIKE YOU IN AN UNEXPECTED PLACE AND TIME.

TRANSLATED BY: DIE HARD RPGAMER
PROOFREADERS: CTHUHLUDPC, VANJI, ARUCHIMU
EDITOR: CHERUBIN QC ORANGE03